

Antoine Boucher

Interaction & immersion designer

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I am currently completing my Master's Degree in Immersive User Experience at l'École de Design Nantes Atlantique.

I am looking for a great company to offer my UX designer skills as part of my End of Studies Internship from March to July 2019.

Work experience

● UX/UI designer - intern

*Digia PLC
Helsinki, Finland / Aug 2017 - Dec 2017*

Thinking and creating mobile apps, websites and digital tools with developpers teams or on my own.

● Interactive & graphic designer - intern

*Eïsox
Angers, France / Aug 2016 - Oct 2016*

Working on print design, the mobile app of their product and several communications projects through video and photo editing.

● Communication supervisor

*Bureau Des Étudiants (School's student association)
Nantes, France / June 2015 - June 2016*

Creating posters and flyers for events and for adverts.

Education

● Master's Degree in Immersive UX

*L'École de Design Nantes Atlantique / READi Design Lab
Nantes, France / Sept 2017 - Jun 2019*

Prototyping in VR/AR and other immersive technologies. User Experience methodologies and managing a design team.

● Bachelor's Degree in Interaction design

*L'École de Design Nantes Atlantique
Nantes, France / Sept 2015 - Jun 2017*

Learning design process, thinking and creating user interfaces, graphic design, web design and programming.

● Foundation year

*L'École de Design Nantes Atlantique
Nantes, France / Sept 2014 - Jun 2015*

Learning the bases of design through, graphic design, space design, product design and interaction design.

Skills & Toolbox

UI Design

SKETCH advanced
FIGMA advanced
PRINCIPLE advanced
PHOTOSHOP advanced
ILLUSTRATOR advanced
INDESIGN average

Code

HTML5 advanced
CSS3 advanced
JAVASCRIPT basics
C# (Unity) basics

VR / AR / 3D

BLENDER average
3DS MAX average
UNITY average

Video

PREMIERE PRO advanced
AFTER EFFECTS average

Languages

FRENCH mother tongue
ENGLISH fluent - TOEIC 940 / 990